



ICTIE 2020

Osaka, Japan, October 24–26, 2020

IMPORTANT DATES

Full Paper Submission Deadline: June 10, 2020
Notification of Acceptance: July 5, 2020
Camera-Ready Paper Due: July 20, 2020
Authors' Registration Deadline: July 20, 2020
Conference Date: October 24–26, 2020

SUBMISSION METHOD

All authors should prepare full version of papers with minimum length of 5 pages and submit via iConference submission system:

<http://confsys.iconf.org/conference/ICTIE2020>.

Please submit only your abstracts if you don't intend to publish full papers.

CONTACT US

Conference Secretary: Jennifer Zeng
Tel.: +86-28-86512185 (Working Hour: GMT 10:00AM–5:00PM)
Email: ictie@etpub.com

CO-ORGANIZED BY



PAPER PUBLICATION

Submissions will be peer reviewed by both the conference scientific committees and journal editorial board, and accepted papers will be published in one of the journals below.

International Journal of Information and Electronics Engineering

Submissions will be reviewed by the conference committees and IJIEE editorial board, and accepted papers will be published in International Journal of Information and Electronics Engineering, which will be indexed by EI (INSPEC, IET), Proquest, Google Scholar, Crossref, etc..

International Journal of Electrical and Electronic Engineering & Telecommunications

Submissions will be peer reviewed by conference committees and IJEETC editorial board, and accepted papers will be published in the International Journal of Electrical and Electronic Engineering & Telecommunications, which will be indexed by Scopus, Google Scholar, Crossref, Citefactor.

CALL FOR PAPERS

ICTIE 2020 encourages submissions from both academia and industry. Potential authors are invited to submit papers on the following tracks, for each track, paper topics may include:

- Next generation (5G) mobile communications
- Heterogeneous networks and small cells
- Internet of Things (IoT)
- Wireless sensor and actuator networks
- D2D, M2M and V2V communications
- Network layer approaches
- Cooperative communications
- Game theory for communications
- Signal processing for communications
- Satellite & space communications
- Optical wireless communications and VLC
- Information theory
- Military and defense technologies
- Acoustic communication
- Robust multi users detection techniques....

More Information Please Visit <http://www.ictie.org/#cfp>